### From vapors to aerosol: Excess energy and ring breaking in oxidation mechanisms

Siddharth Iyer

Research Council of Finland



#### Autoxidation: be fast or be terminated



Rissanen et al. J. Am. Chem. Soc. 2014, 136, 15596-15606



- Unimolecular competes with bimolecular reactions.
- Low TS energy favors unimolecular, while higher TS energy favors bimolecular. Rule-of-thumb: unimolecular reactions should be >0.1 s<sup>-1</sup>.

Tampere University

• <u>The faster autoxidation is, less suspectible it is to termination,</u> and more significant the VOC is as an aerosol source.

Note that not all bimolecular reactions lead to termination. Also, some termination products (ROOR) are condensable vapors

# Previous discrepencies and recent breakthroughs

Case 1:  $\alpha$ -pinene



#### $\alpha$ -pinene ozonolysis

- α-pinene + ozone is one of the most efficient sources of aerosol precursors
- <u>On the right:</u> Products with 8 oxygen atoms with 100 ms of a-pinene meeting ozone.
- Below: "Computer says no."





 Atmospheric pressure interface mass spec. A key instrument for measuring low-volatility condensable vapors



### 1) Molecular level mechanism of $\alpha$ -pinene ozonolysis

Initial steps of  $\alpha$ -pinene ozonolysis





Tampere University



# Previous discrepencies and recent breakthroughs

Case 2: Toluene

# 2) Molecular level mechanism of toluene





#### Molecular rearrangement of BPR



### Multiple autoxidation pathways







### **Different xylenes**

5 second xylene + OH residence time







### Summary

- Accurate understanding of autoxidation mechanisms is key modelling aerosol yields of different VOCs.
- Excess energy and ring breaking are key to the autoxidation of  $\alpha$ -pinene, toluene and many other aromatics.
- For aromatics, high ipso yield and fast molecular rearrangement rates translate to higher HOM and higher SOA mass yield.
- Can we accurately model SOA mass yields of other aromatics using only ipso yield (in literature) and molecular rearrangement rates (relatively trivial to compute)? We are trying to find out.